# 6. Time (or Space) Series Analysis

In this chapter we will consider some common aspects of time series analysis including autocorrelation, statistical prediction, harmonic analysis, power spectrum analysis, and cross-spectrum analysis. We will also consider space-time cross spectral analysis, a combination of time-Fourier and space-Fourier analysis, which is often used in meteorology. The techniques of time series analysis described here are frequently encountered in all of geoscience and in many other fields.

We will spend most of our time on classical Fourier spectral analysis, but will mention briefly other approaches such as Maximum Entropy (MEM), Singular Spectrum Analysis (SSA) and the Multi-Taper Method (MTM). Although we include a discussion of the historical Lag-correlation spectral analysis method, we will focus primarily on the Fast Fourier Transform (FFT) approach. First a few basics

#### 6.1 Autocorrelation

## 6.1.1 The Autocorrelation Function

Given a continuous function x(t), defined in the interval  $t_1 < t < t_2$ , the <u>autocovariance function</u> is

$$\phi(\tau) = \frac{1}{t_2 - t_1 - \tau} \int_{t_1}^{t_2 - \tau} x'(t) x'(t + \tau) dt$$
(6.1)

where primes indicate deviations from the mean value, and we have assumed that  $\tau >0$ . In the discrete case where x is defined at equally spaced points, k = 1,2,.., N, we can calculate the autocovariance at lag L.

$$\phi(L) = \frac{1}{N - 2L} \sum_{k=L}^{N-L} x'_k x'_{k+L} = \overline{x'_k x'_{k+L}}; \ L = 0, \pm 1, \pm 2, \pm 3, \dots$$
(6.2)

The autocovariance is the covariance of a variable with itself (Greek *autos* = self) at some other time, measured by a time lag (or lead)  $\tau$ . Note that  $\phi(0) = \overline{x'}^2$ , so that the autocovariance at lag zero is just the variance of the variable.

The <u>Autocorrelation function</u> is the normalized autocovariance function  $\phi(\tau)/\phi(0) = r(\tau)$ ; -1  $\leq r(\tau) \leq 1$ ; r(0) = 1; if x is not periodic  $r(\tau) \rightarrow 0$ , as  $\tau \rightarrow \infty$ . It is normally assumed that data sets subjected to time series analysis are *stationary*. The term stationary time series normally implies that the true mean of the variable and its higher-order statistical

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moments are independent of the particular time in question. Therefore it is usually necessary to remove any trends in the time series before analysis. This also implies that the autocorrelation function can be assumed to be symmetric,  $\phi(\tau) = \phi(-\tau)$ . Under the assumption that the statistics of the data set are stationary in time, it would also be reasonable to extend the summation in (6.2) from k=L to N in the case of negative lags, and from k=1 to N-L in the case of positive lags. Such an assumption of stationarity is inherent in much of what follows.

Visualize the computation of the autocorrelation from discrete data

Suppose you have data at N discrete times, equally spaced in time, separated by a time interval  $\Delta t$ . It would look something like this:



Fig. 6.1 The time axis from past (left) to future(right), sampled at intervals of  $\Delta t$  about some central, but otherwise arbitrary time of  $t_i$ .

In Fig. 6.1  $t_i$  represents one of the possible N times at which we have data. If we want to compute the autocovariance at one lag, we use the formula,

$$\operatorname{cov}(\Delta t) = \frac{1}{N-1} \sum_{i=1}^{N-1} x'(t_i) \times x'(t_i + \Delta t) \dots or \dots \operatorname{cov}(\Delta t) = \frac{1}{N-1} \sum_{i=2}^{N} x'(t_i) \times x'(t_i - \Delta t)$$

where  $x' = x - \overline{x}$ , and

$$\overline{x} = \frac{1}{N} \sum_{i=1}^{N} x_i$$

It should be clear that these equations are approximations to the covariance and the mean, but that they get better as N increases, so long as the time series is stationary. One can compute the autocovariance at any arbitrary lag,  $n\Delta t$ , by modifying the equation to read,

$$\operatorname{cov}(n\Delta t) = \frac{1}{N-n} \sum_{i=1}^{N-n} x'(t_i) \times x'(t_i + n\Delta t) \dots or \dots \operatorname{cov}(n\Delta t) = \frac{1}{N-n} \sum_{i=n+1}^{N} x'(t_i) \times x'(t_i - n\Delta t)$$

#### 6.1.2 Red Noise: Noise with memory

We define a "red noise" time series as being of the form:

$$x(t) = a x(t - \Delta t) + (1 - a^2)^{1/2} \varepsilon(t)$$
(6.3)

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where x is a standardized variable  $(\bar{x} = 0, \bar{x'}^2 = 1)$ , a is on the interval between zero and one and measures the degree to which memory of previous states is retained ( $0 \le a \le 1$ ),  $\varepsilon$  is a random number drawn from a standardized normal distribution, and  $\Delta t$  is the time interval between data points. This is also called a Markov Process or an Auto-Regressive, or AR-1 Process, since it remembers only the previous value.

Multiply (6.3) by  $x(t-\Delta t)$  and average to show that *a* is the one-lag autocorrelation, or the autocorrelation at one time step,  $\Delta t$ .

$$\overline{x(t - \Delta t)x(t)} = a\overline{x(t - \Delta t)x(t - \Delta t)} + (1 - a^2)^{1/2}\overline{\varepsilon x(t - \Delta t)}$$
$$= a \cdot 1 + (1 - a^2)^{1/2} \cdot 0$$
$$\overline{x(t - \Delta t)x(t)} = r(\Delta t) = a$$

; *i.e.*, a is the autocorrelation at  $\Delta t$ 

Projecting into the future, we obtain

$$x(t + \Delta t) = ax(t) + (1 - a^2)^{1/2} \varepsilon$$
  
=  $a^2 x(t - \Delta t) + a(1 - a^2)^{1/2} \varepsilon + (1 - a^2)^{1/2} \varepsilon$   
=  $a^2 x(t - \Delta t) + (a + 1)(1 - a^2)^{1/2} \varepsilon$ 

Now  $x(t+2\Delta t) = ax(t+\Delta t) + \varepsilon$ . Consistent with (6.2), multiply by x(t) and average using the definitions above.

$$\overline{x(t)x(t+2\Delta t)} = \overline{ax(t+\Delta t)x(t)} + \overline{\varepsilon x(t)}$$
$$r(2\Delta t) = a r(\Delta t) + 0$$
$$r(2\Delta t) = (r(\Delta t))^{2}$$

or by induction

$$r(n\Delta t) = r^n(\Delta t)$$

So for a red noise time series, the autocorrelation at a lag of *n* time steps is equal to the autocorrelation at one lag, raised to the power *n*. A function that has this property is the exponential function,  $e^{nx} = (e^x)^n$ , so we may hypothesize that the autocorrelation function for red noise has an exponential shape.

$$r(n\Delta t) = \exp\{-n\Delta t/T\}.$$

or if  $\tau = n\Delta t$ ,

$$r(\tau) = \exp(-\tau/T)$$
 where T =  $-\Delta t/\ln a$  (6.4)

The autocorrelation function for red noise.



Figure 6.2 The autocorrelation function of an AR-1 or red noise process, is one at lag zero and decays exponentially away to zero with an e-folding time of T.

In summary, if we are given a red noise time series, or Auto-Regressive -1 (AR-1), process,

$$x(t) = ax(t - \Delta t) + (1 - a^2)^{1/2} \varepsilon(t)$$
(6.5)

then its autocorrelation function is,

$$r(\tau) = \exp(-\tau/T) \tag{6.6}$$

where the autocorrelation e-folding decay time is given by,  $T = -\Delta t / \ln a$ 



Figure 6.3 Comparison of time series (left) and autocorrelation functions for various cases.

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#### 6.1.3 Statistical Prediction and Red Noise

Consider a prediction equation of the form

$$\hat{x}(t+\Delta t) = a' x(t) + b' x(t-\Delta t)$$
(6.7)

where  $\overline{x} = 0$ . *a*' and *b*' are chosen to minimize the rms error on dependent data. Recall from our discussion of multiple regression that for two predictors  $x_1$  and  $x_2$  used to predict *y* 

$$r(x_2, y) \ge r(x_1, y)r(x_1, x_2)$$

In the case where the equality holds,  $r(x_2, y)$  is equal to the "minimum useful correlation" discussed in Chapter 3 and will not improve the forecasting skill beyond the level possible by using  $x_1$  alone. In the case of trying to predict future values from prior times,  $r(x_2,y) = r(2\Delta t)$ , and  $r(x_1,y) = r(x_1,x_2) = r(\Delta t)$  so that we must have

$$r(2\Delta t) > r(\Delta t)^2$$

in order to justify using a second predictor at two time steps in the past. Note that for red noise

$$r(2\Delta t) = r(\Delta t)^2$$

so that the value at two lags previous to now always contributes exactly the minimum useful, and nearly automatic, correlation, and there is no point in using a second predictor if the variable we are trying to predict is red noise. All we can use productively is the present value and the autocorrelation function,

$$x(t + \Delta t) = x(t)$$
 with an  $R^2 = a^2 = r(\Delta t)^2$ 

This is just what is called a persistence forecast, we assume tomorrow will be like today.

## 6.1.4 White Noise

In the special case  $r(\Delta t) = a = 0$ , our time series is a series of random numbers, uncorrelated in time so that  $r(\tau) = \delta(0)$  a delta function. For such a "white noise" time series, even the present value is of no help in projecting into the future. The probability density function we use is generally normally distributed about zero mean, and this is generated by the 'randn' function in Matlab.

## 6.1.5 Degrees of Freedom/Independent Samples

Leith [J. Appl. Meteor., 1973, p. 1066] has argued that for a time series of red noise, the number of independent samples  $N^*$  is given by

$$N^* = \frac{N\Delta t}{2T} = \frac{\text{total length of record}}{\text{two times } e \text{ - folding time of autocorrelation}}$$
(6.9)

where N is the number of data points in the time series,  $\Delta t$  is the time interval between data points and T is the time interval over which the autocorrelation drops to 1/e. In other words, the number of degrees of freedom we have is only half of the number of *e*-folding times of data we have. The more autocorrelated our data is in time, the fewer degrees of freedom we get from each observation.

For Red Noise:

$$r(\tau) = e^{-\tau/T}$$
  $\ln(r(\tau)) = -\tau/T$ 

thus

$$T = -\tau / \ln(r(\tau))$$

*e.g.*, for  $\tau = \Delta t$   $T = -\Delta t / \ln[r(\Delta t)]$ , so that

$$\frac{N^{*}}{N} = -\frac{1}{2} \ln[r(\Delta t)] ; \frac{N^{*}}{N} \le 1$$
(6.10)

Table 6.1 Ratio of degrees of freedom to observations  $(N^*/N)$  for a regularly spaced time series with one-lag autocorrelation of  $r(\Delta t)$ .

$r(\Delta t)$	< 0.16	0.3	0.5	0.7	0.9
N*/N	1	0.6	0.35	0.18	0.053

Leith's formula (6.9) is consistent with Taylor(1921) for the case of a red noise process. Taylor said that

$$\frac{N^*}{N} = \frac{1}{2L} \tag{6.11}$$

Where L is given by,

$$L = \int_0^\infty r(\tau') \, d\tau' \tag{6.12}$$

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If we substitute the formula for the autocorrelation function of red noise, (6.4) into 6.12), then we get that L=T, and Taylor's formula is the same as Leith's. You may see a dimensional inconsistency in (6.11), but this disappears if you consider that Taylor is using time in non-dimensional units of the time step,  $t'=t/\Delta t$ ,  $\tau'=\tau/\Delta t$ , so that L=T/ $\Delta t$ .

The factor of two comes into the bottom of the above expression for  $N^*$  so that the intervening point is not easily predictable from the ones immediately before and after. If you divide the time series into units of e-folding time of the auto-correlation, T, One can show that, for a red noise process, the value at a midpoint, which is separated from its two adjacent points by the time period T, can be predicted from the two adjoining values with combined correlation coefficient of about  $2e^{-1}$ , or about 0.52, so about 25% of the variance can be explained at that point, and at all other intervening points more can be explained. This may seem a bit conservative.

Indeed, Bretherton et al, (1999) suggest that, particularly for variance and covariance analysis a more accurate formula to use is:

$$\frac{N^{*}}{N} = \frac{\left(1 - r(\Delta t)^{2}\right)}{\left(1 + r(\Delta t)^{2}\right)}$$
(6.13)

If we compare the functional dependence of  $N^*/N$  from Bretherton et al.(1999), formula (6.13) with that of Leith/Taylor from formula (6.10) we can make the plot below.



Figure 6.3 Comparison of N\*/N for Leith and Bretherton et al formulas as a function of  $r(\Delta t)$ .

So you can see that the Bretherton, et al. formula, which is appropriate for use in covariance problems, is more generous than Leith's conservative formula, allowing about twice as many degrees of freedom when the autocorrelation at one lag is large.

#### References:

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### 6.1.6 Verification of Forecast Models

Consider a forecast model that produces a large number of forecasts  $x_f$  of x. The mean square (ms) error is given by

$$\overline{\left(x-x_f\right)^2}$$

The skill of the model is related to the ratio of the ms error to the variance of x about its climatological mean. Suppose that the model is able to reproduce climatological statistics in the sense that

$$\overline{x}_f = \overline{x}, \overline{x'_f^2} = \overline{x'^2}.$$

If the model has no skill then

$$\overline{x' x'_f} = 0$$

so that

$$\overline{\left(x-x_f\right)^2} = \overline{\left(x'-x'_f\right)^2} = \overline{x'^2} - 2 \overline{x'x'_f} + \overline{x'_f^2} = 2 \overline{x'^2}$$

This result may seem somewhat paradoxical at first. Why is it not simply  $\overline{x'^2}$ ?, why twice this?

The average root mean squared difference between two randomly chosen values with the same mean is larger by  $\sqrt{2}$ ' than that of each of these values about their common mean.



Figure 6.4 Two random time series to illustrate why the standard error of a skilless prediction is actually twice the variance of the time series. Once the skill falls below a certain level, it is better to assume climatology than to use a skilless prediction.

The following figure shows a plot of the rms error versus prediction time interval  $\tau$  for a hypothetical forecast model whose skill deteriorates to zero as  $\tau \rightarrow \infty$ .



Figure 6.5 RMS error for a simple forecast (solid) and a forecast that optimally weights the forecast scheme and climatology.

For  $\tau > \tau_c$  the model appears to have no skill relative to climatology, yet it is clear that it must still have some skill in an absolute sense since the error has not yet leveled off.

The model can be made to produce a forecast superior to climatology if we use a regression equation of the form.

$$\hat{x}_f = ax_f + (1 - a)\overline{x}$$

Least-squares regression to minimize

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$$\left(x-\hat{x}_f\right)^2$$

yields

$$a = \frac{\overline{x' x'_f}}{\overline{x'^2}} \equiv$$
 The multiple correlation factor, *R*, for the original regression

So we should choose  $a = R(\tau)$ .

As the skill of the prediction scheme approaches zero for large  $\tau$  the  $\hat{x}_f$  forecast is weighted more and more heavily toward climatology and produces an error growth like the dotted curve in the figure above.

### Problem:

Prove that at the point where the rms error of a simple forecast  $x_f$ , passes the error of climatology (the average), where  $\tau = \tau_c$ , a = 0.5, and at that point the rms error of  $\hat{x}_f$  equals 0.87 times the rms error of  $x_f$ .

#### 6.2 Harmonic Analysis

Harmonic analysis is the interpretation of a time or space series as a summation of contributions from harmonic functions, each with a characteristic time or space scale. Consider that we have a set of N values of  $y(t_i) = y_i$ . Then we can use a least-squares procedure to find the coefficients of the following expansion

$$y(t) = A_o + \sum_{k=1}^{\frac{N}{2}} \left( A_k \cos 2\pi k \, \frac{t}{T} + B_k \sin 2\pi k \, \frac{t}{T} \right) \tag{6.14}$$

where T = the length of the period of record. y(t) is a continuous function of t. Normally on a computer we would have discrete data and y(t) would be specified at a set of times  $t = t_0 + i\Delta t$ . Note that  $B_k = 0$  when k=N/2, since you cannot determine the phase of the wave with a wavelength of two time steps. If the data points are *not evenly spaced* in time then we must be careful. The results can be very sensitive to small changes in  $y(t_i)$ . One should test for the effects of this sensitivity by imposing small variations in  $y_i$  and be particularly careful where there are large gaps. Where the data are unevenly spaced it may be better to eliminate the higher harmonics. In this case one no longer achieves an exact fit, but the behavior may be much better between the data points.

## Useful Math Identities:

It may be of use to you to have this reference list of trigonometric identities:

$$\cos(\alpha - \beta) = \cos\alpha \cos\beta + \sin\alpha \sin\beta \quad ; \quad \tan\gamma = \frac{\sin\gamma}{\cos\gamma} \tag{6.15}$$

You can use the above two relations to show that:

$$C\cos\theta + S\sin\theta = A\cos(\theta - \theta_o); \text{ where } A = \sqrt{C^2 + S^2}; \theta_o = Arc\tan\left(\frac{S}{C}\right)$$
 (6.16)

where you need to note the signs of S and C to get the phase in the correct quadrant. The complex forms of the trig functions also come up importantly here.

$$e^{i\theta} = \cos\theta + i\sin\theta$$
 where  $i = \sqrt{-1}$  (6.17)

Also, from this you can get;

$$\sin\theta = \frac{e^{i\theta} - e^{-i\theta}}{2i} \quad ; \quad \cos\theta = \frac{e^{i\theta} + e^{-i\theta}}{2} \tag{6.18}$$

If you need more of these, check any book of standard mathematical tables.

#### 6.2.1 Evenly Spaced Data → Discrete Fourier Transform

On the interval  $0 \le t \le T$  chosen such that  $t_1=0$  and  $t_{N+1} = T$  where N is an even number. The analytic functions are of the form

$$\cos(2\pi k \ i\Delta t/T), \ \sin(2\pi k \ i\Delta t/T) \tag{6.19}$$

 $\Delta t$  is the (constant) spacing between the grid points. In the case of evenly spaced data we have:

- a)  $a_0 =$  the average of y on interval  $0 \le t \le T$ .
- b) The functions (predictors) are orthogonal on the interval  $0 \le t \le T$  so that the covariance matrix is diagonal and the coefficients can be determined one at a time (see Section 4.2). Hence

$$a_k = \overline{x'_k y'} / \overline{x'_k^2} \tag{6.20}$$

c) The functions each have a variance

$$\overline{x'_{k}^{2}} = \frac{1}{2}$$

except for  $A_{N/2}$  and  $B_{N/2}$  whose variances are 1 and 0 respectively. These results can also be obtained by analytic integration if the data points define the sine and cosine waves exactly.

Hence we derive the rather simple algebraic formulas for the coefficients:  $\sim N$ 

$$A_{k} = \frac{2}{N} \sum_{i=1}^{N} y_{i} \cos 2\pi k i \Delta t / T$$

$$B_{k} = \frac{2}{N} \sum_{i=1}^{N} y_{i} \sin 2\pi k i \Delta t / T$$

$$k = 1, N_{2} - 1$$

$$A_{N/2} = \frac{1}{N} \sum_{i=1}^{N} y_{i} \cos \pi N i \Delta t / T$$

$$a_{o} = \frac{1}{N} \sum_{i=1}^{N} y_{i}$$

$$b_{o} = 0$$
(6.21)

or

$$y(t) = \overline{y} + \sum_{k=1}^{N-1} \left\{ A_k \cos\left(2\pi k \frac{t}{T}\right) + B_k \sin\left(2\pi k \frac{t}{T}\right) \right\} + A_{N/2} \cos\left(\pi N \frac{t}{T}\right)$$
(6.22)

or, alternatively

$$y(t) = \bar{y} + \sum_{k=1}^{N} C_k \cos\left\{\frac{2\pi k}{T}(t - t_k)\right\} + A_{N/2} \cos\left(\frac{\pi N t}{T}\right)$$
$$C_k^2 = A_k^2 + B_k^2 \text{ and } t_k = \frac{T}{2\pi k} \tan^{-1}\left(\frac{B_k}{A_k}\right)$$
(6.23)

Of course, normally these formulas would be obtained analytically using the *a priori* information that equally spaced data on a finite interval can be used to exactly calculate

the Fourier representation on that interval (assuming cyclic continuation *ad infinitum* in both directions).

The fraction of the variance explained by a particular function is given by

$$r^{2}(y, x_{k}) = \frac{x'_{k} y'^{2}}{x'_{k}^{2} y'^{2}}$$
  
=  $\frac{A_{k}^{2} + B_{k}^{2}}{2y'^{2}}$ , for  $k = 1, 2, ..., \frac{N}{2} - 1$   
 $\frac{A_{NI2}^{2}}{y'^{2}}$  for  $k = \frac{N}{2}$  (6.24)

The variance explained by a particular k is

$$\frac{C_k^2}{2} \text{ for } k = 1, 2, \dots, \frac{N}{2} - 1; \quad A_{N/2}^2 \text{ for } k = \frac{N}{2}$$
(6.25)

### 6.2.2 The Power Spectrum

The plot of  $C_k^2$  vs. k is called the power spectrum of y(t) - <u>the frequency</u> <u>spectrum</u> if t represents time and the <u>wavenumber spectrum</u> if t represents distance. Strictly speaking  $C_k^2$  represents a <u>line spectrum</u> since it is defined only for integral values of k, which correspond to particular frequencies or wavenumbers. If we are sampling a finite data record from a larger time series, then this line spectrum has serious drawbacks.

1. Integral values of k do not have any special significance, but are simply determined by the length of the data record T, which is usually chosen on the basis of what is available, and is an important design parameter of the analysis. The frequencies that are resolved are a direct result of the length of the time series chosen for Fourier Transform.

$$\omega_k = \frac{2\pi k}{T}, \ k = 0, 1, 2, 3, 4, \dots N/2$$

2. The individual spectral lines each contain only about 2 degrees of freedom, since N data points were used to determine a mean, N/2 amplitudes and N/2 - 1 phases (a mean and N/2 variances). Hence, assuming that a reasonable amount of noise is present, a line spectrum may (should) have very poor reproducibility from one finite sampling interval to another; even if the series is stationary (i.e., its <u>true</u> properties do not change in time). To obtain reproducible, statistically significant results we need to obtain spectral estimates with many degrees of freedom.

The number of degrees of freedom for each spectral estimate is just twice the number of realizations of the spectrum that we average together.

3. With the notable exceptions of the annual and diurnal cycles and their higher harmonics, most interesting "signals" in geophysical data are not truly periodic but only quasi-periodic in character, and are thus better represented by spectral bands of finite width, rather than by spectral lines.

### Continuous Power Spectrum: $\Phi(k)$

All of the above considerations suggest the utility of a continuous power spectrum which represents the variance of y(t) per unit frequency (or wavenumber) interval such that

$$\overline{y'^{2}} = \int_{0}^{k^{*}} \Phi(k) dk$$
 (6.26)

So that the variance contributed is equal to the area under the curve  $\Phi(k)$ , as shown below.



Figure 6.6 Hypothetical continuous power spectrum as a function of frequency or wavenumber index, k.

 $k^*$  corresponds to one cycle per  $2\Delta t$ , the highest frequency in y(t) that can be resolved with the given spacing of the data points. This  $k^*$  is called the **Nyquist frequency**. If higher frequencies are present in the data set they will be <u>aliased</u> into lower frequencies.  $0 \le k \le k^*$ . This is a problem when there is a comparatively large amount of variance beyond  $k_*$ , or at frequencies greater the Nyquist frequency.



Figure 6.7 A schematic showing how a wave with a period of  $2/3 \Delta t$ , will be aliased into a variance at a period of  $2\Delta t$ .

## Degrees of Freedom—Resolution Tradeoff:

For a fixed length of record, we must balance the number of degrees of freedom for each spectral estimate against the resolution of our spectrum. We increase the degrees of freedom by increasing the bandwidth of our estimates. Smoothing the spectrum means that we have fewer independent estimates but greater statistical confidence in the estimate we retain.

High resolution			Lower resolution
High Information	$\Rightarrow$	Smooth/Average $\Rightarrow$	Lower Information
Low Quality			High quality in a statistical
			sense

"Always" insist on adequate quality or you could make a fool of yourself.

The number of degrees of freedom per spectral estimate is given by  $N/M^*$  where  $M^*$  is the number of independent spectral estimates and N is the actual number of data points  $y_i(t)$  regardless of what the autocorrelation is. As long as we use a red-noise fit to the spectrum as our null hypothesis, we don't need to reduce the number of degrees of freedom to account for autocorrelation, since we are testing whether the spectrume deviates from a simple red noise spectrum which is completely defined by the autocorrelation at one lag and the total variance of the time series.

### 6.2.3 Methods of Computing Power Spectra

### **Direct Method:**

The direct method consists of simply performing a Fourier transform or regression harmonic analysis of  $y_i(t)$  to obtain  $C_k^2$ . This has become economical because of the Fast Fourier Transform (FFT). Because the transform assumes cyclic continuity, it is desirable to "taper" the ends of the time series  $y_i(t)$ , as will be discussed in section 6.2.5. When we do a Fourier analysis we get estimates of the power spectrum at N/2 frequencies, but each spectral estimate has only two degrees of freedom. A spectrum with so few degrees of freedom is unlikely to be reproducible, so we want to find ways to increase the reliability of each spectral estimate, which is equivalent to a search for ways to increase the number of degrees of freedom of each estimate.

How to obtain more degrees of freedom:

a.) <u>Average adjacent spectral estimates together</u>. Suppose we have a 900 day record. If we do a Fourier analysis then the bandwidth will be 1/900 day<sup>-1</sup>, and each of the 450 spectral estimates will have 2 degrees of freedom. If we averaged each 10 adjacent estimates together, then the bandwidth will be 1/90 day<sup>-1</sup> and each estimate will have 20 d.o.f.



In this case we would replace the value of the power at the central frequency  $f_i$ , with an average over the band centered on  $f_i$ . The frequencies represented are separated by the bandwidth of the spectral analysis,  $\Delta f$ . We would replace  $P(f_i)$  by  $\overline{P}(f_i)$ , defined thusly.

$$\overline{P}(f_i) = \frac{1}{2n+1} \sum_{-n}^{n} P(f_i + n\Delta f)$$

This spectrum, thus smoothed, now has 2(2n+1) degrees of freedom, rather than 2 degrees of freedom. The bandwidth of this new spectrum is  $\Delta f(2n+1)$ , which means that the effective frequency resolution has been degraded by a factor of (2n+1). Ideally, we would like the bandwidth to be narrow, with the spectral estimates closely spaced in frequency, but in this case we have smoothed the spectrum to get more degrees of freedom. b.) <u>Average realizations of the spectra together</u>. Suppose we have 10 time series of 900 days. If we compute spectra for each of these and then average the individual spectral estimates for each frequency over the sample of 10 spectra, then we can derive a spectrum with a bandwidth of 1/900 days<sup>-1</sup> where each spectral estimate has 20 degrees of freedom.

In this case we leave the resolution of the spectrum unchanged and averaged together realizations, rather than adjacent frequencies. So if we have a set of spectral estimates  $P_i(f)$ , each with bandwidth  $\Delta f$ , and that we have N of these. Then we compute the averaged spectrum,

$$\overline{P}(f_i) = \frac{1}{N} \sum_{i=1}^{N} P_i(f)$$

Now the bandwidth is unchanged, but the averaged spectrum is one spectrum with 2N degrees of freedom per spectral estimate, rather than N spectra, each with 2 degrees of freedom. Get it?

So how do we estimate the degrees of freedom in the direct – FFT method? If we have N data points from which we compute the Fourier transform and subsequent spectrum, then the resulting spectrum provides a variance at N/2 frequencies and we have two degrees of freedom per spectral estimate. If we smooth the spectrum, then we must estimate the effect of this smoothing on the degrees of freedom, which would be increased. If we average two adjacent spectral estimates together, then we could assume that the number of degrees of freedom are doubled. In general, a formula would be

$$d.o.f = \frac{N}{M^*}$$

Where N is the total number of data points used to compute the spectrum estimate, and  $M^*$  is the total number of degrees of freedom in the spectrum. For example, if you used 1024 data points to estimate a spectrum with 64 independent spectral estimates, then the number of degrees of freedom would be 1024/64 = 16.

Later we will describe a method in which we take some data record of length N and break it up into chunks of length  $M_{ch}$ . These chunks are chosen to make the computation of the bandwidth we want efficient. Then we average together approximately  $N/M_{ch}$  of these spectra, giving us about  $2N/M_{ch}$  degrees of freedom. Do you understand where the 2 comes from? Because we use  $M_{ch}$  data points to produce  $M_{ch}/2$  spectral estimates, each estimate gets two degrees of freedom. We throw away the phase information, so each power estimate at each frequency uses two pieces of data.

Table 6.2 A table that illustrates the relationship between the chunk length, *T*, the time step  $\Delta t$ , the sample size N, and the approximate degrees of freedom for a case with a total sample of 512 days, with time steps of 1 or  $\frac{1}{2}$  days and a chunk length of 128 days.

Time chunk = $T$	128 days	128 days
Time step= $\Delta t$	1 day	½ day
Time Steps in chunk = $M_{ch}$	128	256
Bandwidth = $\Delta f = 1/T$	1/128	1/128
Nyquist Frequency = $1/2 \Delta t$	1/2	1/1
Number of Spectral Estimates = $M_{ch}/2$	64	128
Samples in 512 days = $N$	512	1028
Degrees of Freedom ~ N/ $M_{ch}$ /2	8	8

Table 6.2 illustrates that if you have a finite record of 512 days, which you divide into 128 day segments, the degrees of freedom per spectral estimate does not change when you halve the time step  $\Delta t$ , and the spacing between frequencies does not change. All that happens is that you resolve double the number of frequencies and all of the new ones are at higher frequencies than the original Nyquist frequency. You double the size of the Nyquist interval by adding new frequencies at higher frequences without changing the original set obtained with twice the  $\Delta t$ .

## Lag Correlation Method:

According to a theorem by Norbert Wiener, that we will illustrate below, the autocovariance (or autocorrelation, if we normalize) and the power spectrum are Fourier transforms of each other. So we can obtain the power spectrum by performing harmonic analysis on the lag correlation function on the interval  $-T_L \le \tau \le T_L$ . The resulting spectrum can be smoothed, or the number of lags can be chosen to achieve the desired frequency resolution. The Fourier transform pair of the continuous spectrum and the continuous lag correlation are shown below.

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$$\Phi(k) = \int_{-T_L}^{T_L} r(\tau) e^{-ik\tau} d\tau$$

$$r(\tau) = \frac{1}{2\pi} \int_{-k_*}^{k_*} \Phi(k) e^{ik\tau} dk$$
(6.27)

The maximum number of lags L determines the bandwidth of the spectrum and the number of degrees of freedom associated with each one. The bandwidth is 1 cycle/2 $T_L$ , and frequencies 0, 1 cycle/2 $T_L$ , 2/2 $T_L$ , 3/2 $T_L$ , ..., 1/2 $\Delta t$ . There are

$$\frac{\frac{1}{2\Delta t}}{\frac{1}{2T_L}} = \frac{T_L}{\Delta t}$$
(6.28)

of these estimates. Each with

$$\left(\frac{T_L \bigwedge_{\Delta t}}{N}\right)^{-1} = \frac{N}{L} \text{ degrees of freedom.}$$
(6.29)

The lag correlation method is rarely used nowadays, because Fast Fourier Transform algorithms are more efficient and widespread. The lag correlation method is important for intellectual and historical reasons, and because it comes up again if you undertake higher order spectral analysis.